

**WAUCONDA PARK DISTRICT
ADULT VOLLEYBALL LEAGUES
ADMINISTRATIVE INFORMATION
2022-2023**

I. CAPTAINS RESPONSIBILITIES

All captains are expected to perform the following duties

- Inform their players concerning all rules and regulations.
- Make sure all league fees are paid by the set deadline.
- Make sure all league rosters and release forms are in by the set deadline. **Co-Ed League will need to be turned in by 12/6 and the women's league will be 12/8.**
- Inform players of scheduled games, schedule changes, make-up games and league standings.
- Notify the Park District Office of any changes in their address and/or phone number.
- Check the score periodically to ensure accuracy.
- Check final score after every game. **Results will be posted on the website within 48 hrs.**

Team captains are responsible to control the conduct of their team members as well as team spectators.

II. LEAGUE ROSTER/WAIVER

Teams must submit a completed roster/waiver to become a member of the league. Players must be 18 years of age or older as of their first scheduled game.

Rosters will be limited to 12 players and must be on file in the Park District Office before your third scheduled game. Roster changes will be allowed up until 5:00 p.m. the night of your third game. Signatures are required on your roster prior to a player's participation in a game. These rosters may be used to verify a player's identity and must be filled out completely. During the season, any team may call a signature check prior to the start of a match. Roster checks are mandatory during tournament play.

III. TEAM CONDUCT

There will be no official protests as all referee decisions are final, additionally the team captain will be the only team member to question the referee's decision. Any act of unsportsmanlike like conduct shall cause the removal of the offending player.

Any player who is ejected from the game by the referee will be suspended for the next two scheduled **matches**.

Additional fines and suspensions are listed separately in this packet.

IV. SCHEDULES

The Wauconda Park District reserves the right to change all volleyball schedules, with proper notice, either in writing or by phone. Make-up games, rescheduling, playoffs, tiebreakers, etc. will be rescheduled at the convenience of the Park District.

V. GAMES

All three games will be played for all regular season matches.

VI. STANDINGS

League standings will be determined by number of individual games won & lost. In case of a tie, head-to-head games will be the first tiebreaker followed by head-to-head points. If the teams are still tied, total points in the league will be the determining factor.

VII. FORFEITS

Forfeit time is game time. Teams not appearing ten minutes after their scheduled game time will also forfeit their second game. No appearance after 20 minutes will result in a forfeit of the third game. **This rule is strictly enforced! ALL TEAMS must have a minimum of 4 players to start. CO-ED LEAGUES must have at least 2 girls to play game.**

When a team forfeits an entire match (all three games), there will be a \$30.00 team fine. **The forfeit fee will be waived only if the Park District receives notification of the forfeit well in advance.** If a second forfeit occurs, another fine of \$30.00 will be levied. A third forfeit will result in ejection from the league. All fines must be paid in full at the Park District Office during regular business hours before the next scheduled game.

Any game in which ineligible players take part will be an automatic forfeit. Eligibility of a player must be questioned prior to the player entering the game.

VIII. AWARDS – NEW INFO.

Awards will be presented for the following places in all leagues. The awards will be a credit on your park district account to be used towards another class or league.

This is subject to change:

LEAGUE: **First Place: \$50 credit**
 Second Place \$25 credit

TOURNAMENT: **First Place \$50 credit**
 Second Place \$25 credit

IX. LEAGUE INFORMATION LINE 847-526-4606 –

Due to the large number of phone calls the park district receives during inclement weather, all game time information is placed on the League Information line at 847-526-4606. If you have a question regarding game times or game cancellation, please call this line for current information.

Any comments or questions concerning this league should be directed to the Athletic Supervisor, Debbie Yakimisky at (847) 526-3610 or dyakimisky@waucondaparks.com.

RULES AND REGULATIONS

Game Rules:

These rules are based on the U.S.A. Volleyball rule book.

1. Games shall not be started with less than four players per team.
2. Three games will be played for a match.
3. **Rally Scoring is in effect for ALL Leagues. All 3 games will be played to 21 with a 23-point cap. PLAYOFFS WE WILL HAVE A 23 POINT CAP.**
4. Teams will rotate in a clockwise fashion. **If your team only has 4 to 5 players, the rotation still needs to follow the 6-player rotation. This will be enforced.**
5. Teams will rotate with every side-out, including the first one.
6. A coin toss will determine service or court choice before first game. Teams will switch service and side second game and a coin toss will be initiated for third game.
1. Each team is allowed **1 time-out per game**. Time outs will last for 30 seconds.
2. A ball which lands on the boundary line is considered in.
3. The 10-foot line determines the attack zone. A back row player may not attack or block a ball while in the attack zone.
4. Only front-line players are allowed to spike. When spiking, an open hand must be used.
5. No attacking/blocking a serve or back row attacks will be allowed.
6. Interference with the net will result in loss of service or a point, however incidental contact with the net is allowed which does not interfere with the play whatsoever.
7. A player may touch but not go over the center line while the ball is in play.
8. A ball hitting any overhead obstacle is in play if the play remains on your side of the court.
9. A ball hitting the net is in play, and the ball may be played from the net.

Service

1. The service area is anywhere behind the back line between the end lines.
2. Service may be made underhand or overhand but must be released before contact for service.
3. Service must be made as soon as the referee whistles, a delay will allow for about 8 seconds.
4. The server is allowed only one toss for service. **One re-toss will be allowed if the ball is dropped and not touched by the server on the attempted serve.**
5. **Let Serves are in effect for all leagues. A served ball that contacts the net and continues to the opponent's side remains in play.**
6. Service faults occur when:
 - The player serves outside the service area.
 - The ball is thrown or pushed.
 - The player serves with two hands.
 - The service is not made following the rotation order.
 - The ball is not thrown or released before it is hit.

Contacting the Ball During Play:

1. Each team is entitled to 3 contacts.
2. A block does not constitute a contact.
3. A player may make contact consecutively after a block only.
4. Setting on a serve is allowed.
5. Double hits on a serve are not allowed.
6. The ball may not be hit from the opposing side until it crosses the plane at the top of the net.
7. The ball may be hit with any part of the body.
8. The ball must be contacted cleanly and not held, lifted, pushed, carried, or thrown. The ball cannot roll or come to rest on any part of a player's body.

9. Sets must be initiated from shoulder height or above, any contact initiated lower will be determined to be a push and point or side out will be awarded.

Simultaneous Contacts and Blocking:

1. When two opposing players contact the ball simultaneously above the net, any of the players involved are eligible to participate in the next play, which shall be considered the first of 3 contacts.
2. If two or more players of the same team attempt to play the ball at the same time and is contacted only by one of them, this will be considered as 1 hit only.
3. When two players of the same team hit the ball simultaneously, this is considered as 2 contacts and neither of the players may make the next play on the ball.
EXCEPTION-When teammates contact the ball simultaneously on a block, it is counted as one block. A block is not considered contact.
4. A play over shall occur when 2 opponents hit the ball simultaneously out of bounds or when players on opposing teams commit a foul simultaneously (double foul).

Miscellaneous Information

1. As per the Official United States Volleyball Rules, "It is forbidden to wear objects which may cause injury or give an artificial advantage to the player. USAV 4.5.1: It is forbidden to wear hats or jewelry. An exception will be made for religious or medical medallions, and, for adult competition, a flat band or ring worn on the finger. If worn, medallions shall be removed from chains and taped or sewn under the uniform. If a ring, other than a flat band, cannot be removed, it shall be taped in such a manner as not to create a safety hazard. Casts, braces, prosthetic limbs, or headgear that may cause an injury or give an artificial advantage to the player must not be worn. If a cast, brace, prosthetic limb, or headgear is used, padding or covering may be necessary."
2. **CO-ED = 1 more Male than Female can play for total team players. Example of this is with 5 total players, 3 can be Male and 2 can be Female.**

CO-ED = When the ball is played more than once by a team, a female player shall make at least one of the contacts. Contact of the ball during blocking shall not constitute playing the ball. There is no requirement for a male player to contact the ball, regardless of the number of hits by a team.

**WAUCONDA PARK DISTRICT
FINES AND SUSPENSIONS**

1. Players, Managers, or Coaches fighting anywhere in facility or on property:
*Immediate suspension from park properties/events/leagues for 1 year **for entire team.***
2. Players, Managers, or Coaches under the influence or in the possession of drugs or alcohol:
*Immediate suspension from park properties/events/leagues for 1 year **for that individual.***
3. Players, Managers, or Coaches who push, strike, or touch an official in any manner:
Automatic 1 year suspension from all park properties/events/leagues for 1 year.
4. Players, Managers, or Coaches who threatening an Official or Supervisor:
Season suspension for those individuals.
5. Continued use of profanity after a warning has been issued to stop:
Forfeit from current games, possible suspension from league for those individuals.
6. Player improperly listed as Wauconda Park District resident:
Season suspension of player.
7. **Ineligible player (Under the age of 18 or player not on roster):**
Forfeit of current night's games, plus season suspension of player. Player in suspect has 24 hours from game time (for regular season) to show I.D. (no faxes please). Players in suspect (for tournament) must present I.D. if asked.
8. Players, Managers, or Coaches ejected from a game:
Two game suspension for those individuals.
9. Players, Managers, or Coaches ejected from a second game:
Team season suspension.
10. Players, Managers, or Coaches who, after a warning, continue to harass a referee:
Two game suspension for those individuals.
11. Suspended/Ejected Players may not appear on site in any capacity:
Player suspended for the season.
12. Team forfeiting first game:
\$30 team fine.
13. Team forfeiting second game:
\$30 team fine.
14. Team forfeiting third game:
Team dropped from league-No Refund!

Player's fines must be paid at the Park District Office before they play in another game. Teams cannot play until their team fine is paid. Make checks payable to the Wauconda Park District.

Written notification will be given for all suspensions. Player must present written notification and rec receipt for fine payments before playing again. Suspensions will be kept on file to ensure proper enforcement of these regulations.

Unpaid individual fines will result in suspension from Park District sports. Unpaid team fines will result suspension from Park District sports for all team members.

League Schedules and Standings will be on our website at Waucondaparks.com